



Leonel Montero

3D Artist and Filmmaker

ABOUT ME:

I am a generalist 3D artist. I like the architecture visualization, the product 3D design and the creation in 360 degrees experiences. Also, I work in the creation and edition of films and publicity.

WORK EXPERIENCE

Desing, creation and animation of 3D products

AUTONOMOUS AND CONTRACTED BY VARIOUS INTERNATIONAL COMPANIES

- Modeling, texturing, lighting, animation, rendering and vfx for the television program "Desmontando Andalucía" on the Sur channel of Andalucía, Spain.
- Modeling, texturing, rendering for NFT collection.
- Modeling, texturing, rendering, and post-production for catalogs of furniture collections, textiles, and miscellaneous items.
- Environment Artist for 3D animation short films
- Design and creation of dies for 3D printing and subsequent production in roto-molding factories.
- Creation of 360° experiences with 3D animation.

Production, creation and editing of audiovisual content

SELF-EMPLOYED AND HIRED BY AUDIOVISUAL PRODUCERS AND PRIVATE CUSTOMERS

- Educational and institutional videos
- Electoral campaigns
- Camera in a closed circuit of international events
- Video clip and video art
- Social and event photography
- Photographic and video record for media

HIGHER EDUCATION

Universidad Nacional de Córdoba

DEGREE IN CINEMA AND TELEVISION

TRAININGS

Jonathan Mercado

MASTER'S DEGREE IN ARCHITECTURAL RENDERING IN 3D

- Completed in April 2021

Association of Audiovisual Producers of Córdoba

AUDIOVISUAL PROJECT DESIGN

- Completed in 2019

SKILLS

- Modeling
- Textured
- Composition / Postproduction
- Camera setup
- Animation
- Rig
- Retopology
- Video edition
- Sound
- Camera

TOOLS

- Blender
- Substance Painter
- Marvelous Designer
- Adobe Premiere
- Adobe Photoshop
- Adobe After Effects
- Adobe Audition
- Adobe Illustrator

LANGUAGE

- Native Spanish
- B1 level English

CONTACT

- Mail: el_leonel_07@hotmail.com
- Cellphone: +34623519117

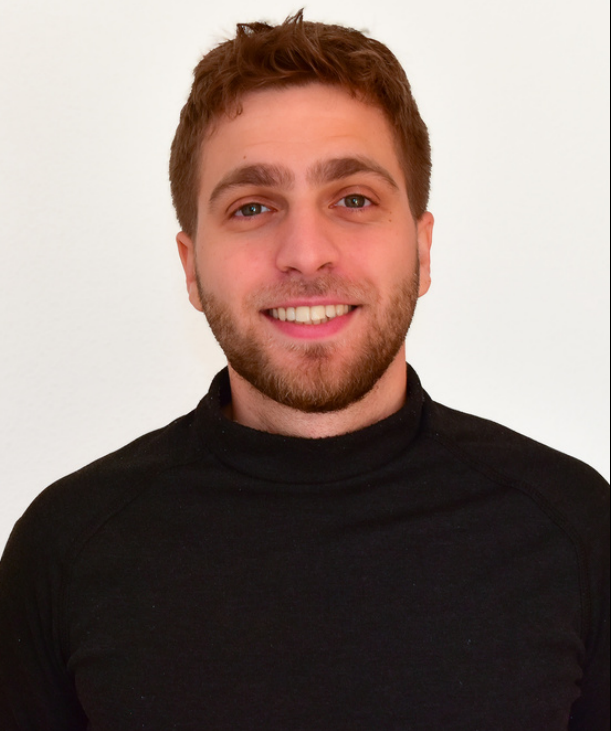
WEBSITE

<https://www.leonelmontero3d.com/>



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Cluster Audiovisual Córdoba

360 ° IMMERSIVE CINEMA WORKSHOP

- Completed in 2018

Libel Studios

CHARACTER MODELING AND SCIENCE FICTION

- 2017

International Horror Festival, Córdoba

FANTASTIC FACILITY

- Participation in the work, in 2016

S.A.D.A.I.C

AUDIOVISUAL TRAINING SEMINAR

- 2015

La Nueva Escuela

3D ANIMATION IN BLENDER

- 2014

Universidad Popular de Resistencia

PHOTOGRAPHY JOB TRAINING

- 2013

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